

Scenery Design Studio (Day 1 of 5)

Created for The Old Globe Theatre by: Eileen McCann, Resident Design Assistant Joe Powell. Old Globe Technical Director Tara Ricasa, Old Globe Teaching Artist

DAY ONE: Students will discover the elements of scenic design and embark on a design process for *Romeo and Juliet*.

Materials Needed:

- Script of Romeo and Juliet
- Sketch Pad, Pencil
- Computer, laptop, or tablet
- Link or Printout of **G2G: Analysis Guide**

CONNECTION:

Warm-Up Activity: Check-In: Name/Number 1-10

- What is something we wouldn't know by looking at you?
- How much prior experience or knowledge do you have of scenic design?

DISCOVERY:

Activity #1: Thumbnail Sketching

- Break the ice with a quick (2 min.) not-for-sharing sketch of "What I had (or wish I had) for breakfast" then toss it- these are to be loose thumbnails for forming ideas, not works of art.
- Using your sketch paper and pencil, doodle a quick image (4-5 min.) of your "happy" place.
- Share and discuss (Think/pair/share)

Activity #2: Shakespeare Through the Ages -- Images

Research and share image examples from a variety of *Shakespeare* productions that showcase diverse time periods and visual styles. Discuss the similarities and the differences between different productions of the same play.

Activity #3: Romeo and Juliet

- Review the story of R&J and the 3 selected scenes. Each student will choose one of these scenes
 to focus on for the week: Balcony scene (Act 2, Scene 2) or Street fight scene (Act 3, Scene 1) or
 Tomb scene(Act 5, Scene 3)
- Script Analysis: study the script for each scene's scenic requirements using the Analysis Guide

Activity #4: Inspiration Images:

Research and share images of early design inspiration coupled with photos of finished sets. Discuss how/if the initial design ideas developed or changed.

REFLECTION and HOMEWORK:

Check-Out: Name/Number 1-10: What scene are you most interested in exploring?

Assignment:

- Pick your scene, read it, fill out <u>Analysis Guide</u>, create a brainstorm doodle
- Research: Find 3 images of inspiration for your scene and upload to remote bulletin board



Scenery Design Studio (Day 2 of 5)

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DAY TWO: Students will meet a guest designer and learn how to communicate design ideas through the visual aids of sketching, collage, and photo editing.

Materials Needed:

- Script of Romeo and Juliet
- Sketch Pad, Colored Pencils, pen or marker, paper napkins
- Scissors, glue stick optional
- Computer, tablet, or smartphone
- Adobe Spark free account
- Link or Printout of R & J Design Brief

CONNECTION:

Warm-Up Activity: Check-In: Name/Number 1-10/ Prompt (Example: Beach/Mountains/City)?

Poll- How did you feel about yesterday's assignment? The use of the remote bulletin board?

DISCOVERY:

Activity #1: Guest Designer Lecture/Discussion

- Guest Designer presentation or link to YouTube presentations. Examples:
 - o Beowulf Boritt and Mimi Lien: Working In The Theatre: Scenic Design
 - o Riccardo Hernandez: https://www.youtube.com/watch?v=2nMeDeZp9LU&feature=youtu.be
- Q&A and/or explore designer websites: Example: David Reynoso https://www.krop.com/designreynoso/

Activity #2: The Director's Vision

- <u>Design Brief:</u> Present 3 directors' visions for R&J to class. (Period/Modern/Abstract) Students will role play as designers to ask clarifying questions of the directors.
- Students pick one of three suggested director's visions OR their own vision.
- <u>Napkin Sketch Exercise</u>- Using a one-word prompt suggested by director's vision, List 5 related/inspired words, choose 3 to use as jumping off point for making "napkin" sketches

Activity #3: Communicating your ideas

- Share images of sketches, vision boards and collages as examples of ways to express early ideas
- Preview/tutorial: Adobe Spark

REFLECTION and HOMEWORK:

Check-Out:

Name/Number 1-10/What's one thing you found interesting about our guest artist today?

Assignment:

Based on your Script Analysis (from Day 1) and your Design Brief, create a Vision Board for your scene using sketch, collage, and/or photo app. Upload images or photos of images to the remote bulletin board.



Scenery Design Studio (Day 3 of 5)

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DAY THREE: Students will know how to read and create a scaled ground plan and build the components of a set model.

Materials Needed:

- Sketch Pad, Drafting pencil, Colored Pencils
- Scale Ruler
- Scissors, glue stick, tape
- Computer, tablet, or smartphone
- Model Box suggested box: Ikea Tjena TJENA Storage box with lid, black, 9 3/4x13 3/4x7 3/4" IKEA
- Foam core or cardstock and wooden rods (for set model build)
- Link or Printout of **Ground Plan Worksheet** and **Scale Ruler Exercise**

CONNECTION:

Warm-Up Activity: Check-in: Name/Number 1-10

• "I Love My People Who..." (or ensemble building exercise of your choice)

DISCOVERY:

Activity #1: What is a Ground Plan?

- You Tube Tutorial: <u>Groundplans</u>
- Use this **Ground Plan Worksheet** to sketch your ideas for your scene.

Activity #2: Using a Scale Ruler

- You-Tube Tutorial: How to Read an Architect's Scale
- You Tube Tutorial: Getting set Ground Plans
- Scale Ruler Exercise: Use worksheet to measure scenery in $\frac{1}{4}$ " scale and redraw to $\frac{1}{2}$ " scale

Activity #3: Models

- Talk through the elements of students' model box assignment Examples on YouTube:
 - o https://www.youtube.com/watch?v=HC7IDv5PQeg&ab_channel=SydneyOperaHouse
 - o DRAMA 101, INTRODUCTION TO THEATRE, MODULE 1 Model Builder
- Demo a simple piece of model scenery

REFLECTION and HOMEWORK:

Check-Out:

Check-Out: Name/Number 1-10/One success and one challenge thus far

Assignment:

- Complete <u>Ground Plan Worksheet</u> and build a backdrop and one piece of scenery for your R&J scene model box using cardstock, foam core and wooden rods
- Upload photos of your work to remote bulletin board



Scenery Design Studio (Day 4 of 5)

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DAY FOUR: Students will explore the techniques of drafting and continue adding details to their designs and models.

Materials Needed:

- Sketch Pad, Scale Ruler, Drafting pencil, Colored Pencils, Scissors, glue stick
- Model Set Box in progress
- Computer, tablet, or smartphone
- Remote bulletin board account
- Link or printout of **Design Presentation Rubric**

CONNECTION:

Warm-Up Activity:

- Check-in: Name/Number 1-10/In one word, how does public speaking make you feel?
- Stop/Go/Jump/Clap (or ensemble building exercise of your choice)

DISCOVERY:

Activity #1: Designer Drawings and Paint Elevations

- View this designer's website showing their progress from initial research to completed model: Show Set Design (Stage) — Levi Kiess
 - o Research<Concept<Renderings<Draftings<Painter Elevations<Models
- Explore how paint elevations and models are essential tools to building a finished set:
 - o "Snapshot: From Paint Elevation to Drop": https://www.youtube.com/watch?v=yb3K1_y-_1q&ab_channel=OregonShakespeareFestival
 - "Snapshot: From Paint Elevation to Lustrous Floor":
 https://www.youtube.com/watch?v=nqPnfl8w_Ck&ab_channel=OregonShakespeareFestival
 - "Scenic Painting in Theatre": https://www.youtube.com/watch?v=ESAfLOMG4eg&ab_channel=NationalTheatre

Activity #2: Computer Drafting and 3D drafting

• Explore 3-D Drafting with SketchUp Tutorials: https://learn.sketchup.com/

Activity #3: Check-in on progress of Model

- Partner up and share your models-in-progress for peer feedback
- Preview **Rubric** for Friday presentation

REFLECTION and HOMEWORK:

Check-Out: Name/Number 1-10/What are you most proud of from your work-in-progress thus far?

Assignment: Complete your set model and prepare for Friday's presentation of your work.



Scenery Design Studio (Day 5 of 5)

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DAY FIVE: Students will share their projects, highlighting their successes and challenges as they progressed from design concept to completed set model.

Materials Needed:

- Computer, tablet, or smartphone
- Remote bulletin board account
- Final presentation files (images of completed set uploaded to remote bulletin board)
- Link or printout of **Design Presentation Rubric**
- Link or Printout of <u>Scenic Department Jobs</u>

CONNECTION:

Warm-Up Activity::

- Check-in: Name/Number 1-10/One gesture and sound to describe how you're feeling
- Vocal warm up: Follow along with this Articulation video from The Old Globe: https://www.youtube.com/watch?v=TraRci-1EGg&t=19s&ab_channel=TheOldGlobe

DISCOVERY:

Activity #1: Sharing

- Assemble materials for Final Share, either as a live demonstration or via images uploaded to remote bulletin board
- Review Presentation Rubric
- Rehearse Presentations with a partner.
- Each student presents their design project to the class, outlining the steps they took in the design process and indicating the successes and challenges they faced during the week.
- Use the Classroom Remote Bulletin Board to post comments and responses.

Activity #2: Discussion about Next steps and career paths

- Share this infographic of Scenic Department Jobs.
- Check out The Old Globe Online Theatre Programs!
 - o Website: Online Theatre Programs
 - o YouTube Channel: <u>The Old Globe</u>
 - o Facebook Page: @TOGArtsEngagement
 - o Instagram: @theoldglobe

REFLECTION:

Check-Out: Name/Number 1-10/One thing you are looking forward to learning more about.

Thanks for joining us for Theatre Design Studio: Scenery Week!